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How to give animals food in minecraft

Farming, either of crops or animals, allows players to plant vegetables on farmland or create ranches for animals to produce food, or other important materials such as leather or wool. Wheat - Used to make bread and breed animals such as cows, pigs and sheep Potato - Can be cooked to create baked potatoes Carrot - Can be eaten and used to control pigs and rabbits Beetroot - Used to create rose red dye or crafted with a wooden bowl to create beetroot soup Pumpkin - Used to create jack o'lanterns and both iron and snow golems Melon - Used to create glistering melon slice To grow crops, you need access to 4 things: seeds, a hoe, dirt, and water. Seeds for any of the growable plants can be found when harvesting grass, killing zombies, looting dungeons, or in village farms after harvesting their crops. Fully mature plants will also drop seeds of the same type when harvested.Seeds can be sown into farmland which is dirt or grass blocks that have been tilled by a hoe. After using a hoe on the selected block, the dirt will become grooved and will be a pixel lower than the untreated block next to it. Then, you're ready to plant your first seed! To keep your farmland healthy, make sure that there is water within 4 blocks of your planted crops, otherwise the land will eventually dry out and revert to dirt. Crops will grow on dry farmland, though very slowly. Hydrated farmland is much darker than dried out farmland, helping you see if your crop field is properly maintained. As well as farmland and water, plants also need light to grow. This can either be sunlight, by building your farm in the over-world or by using torches when creating underground farms. Once plants have all these conditions, they will start to grow. Growth happens at random intervals for each individual crop, so your seeds may not mature at the same time. Plants can take anywhere between 5 minutes to 35 minutes real-time to fully mature, depending on their conditions and the luck of the draw. Growth can be sped up by interacting with a crop while holding bone meal.Wheat will grow slightly yellow when fully matured, whereas carrots, potatoes and beetroot will show the vegetable protruding from the ground. Crops can be harvested by breaking them with or without a tool, but will only produce one seed if they are broken while still immature. Melons and Pumpkin seeds create stalks that don't need to be broken as they will consistently grow fruit as long as the previous one is harvested.Harvesting crops one at a time can be tedious, so if you want to find ways of optimising your farms production, there are plenty of sites that offer easy to follow guides on how to set one up such as the Minecraft Wiki's article on Crop Farming.Farming animals Animal farming is slightly more straightforward than crop farming, and can produce some of the best food in the game, as well as useful items!The only problem with animal farming is that it can be tricky to get started, especially if you don't have a lead or other ways to make animals follow you. Because of this, most players start with crop farming, then use the crops to set up animal farms.To make animals follow you to their new home, you need to carry the food that you breed them with. They will then follow you as long as you stay within 8 blocks of them, or they'll start wandering off. Once you've got them into your pen, start feeding them their favourite food. They will then go into love mode and produce one baby animal. You can breed the animals about every 5 minutes, however babies will take about 20 minutes to grow up. Cow - Bred by feeding them wheat Mooshroom - Bred by feeding them wheat Sheep - Bred by feeding them wheat Chicken - Bred by feeding them seeds Pig - Bred by feeding them carrots, potatoes or beetroots Rabbit - Bred by feeding them carrots or golden carrots After breeding a significant number of animals, set to work with your sword, killing as many as you need to gather the materials you want, but make sure you spare at least two of each animal so you can repeat the cycle without having to search the world for more animals to replace them.There are limits to how many animals you can keep in a pen. If it gets too crowded, animals will be pushed into the walls and either suffocate or, if the walls are fences or glass, pushed right through them. Also if 24 or more animals occupy the same block space, they will start to suffocate as well as seriously slow down your game.When farming sheep, you don't have to kill them to get wool, just dye them as desired, and shear them regularly. They also need a fairly large pen filled with grass to recover their wool after shearing.Chickens are a special case. Not only do they breed after eating seeds, but they also lay eggs which can spawn chicks when thrown, making them very easy to multiply. The annoyance of having to gather the eggs led to the development of egg farms, where eggs are gathered to some central place. Hoppers allow the eggs to be automatically stored, and even brought to a dispenser for auto-hatching. You can find layouts for this design online! Learn how-to breed all animals in Minecraft using this quick and simple guide! Here, we'll show you how-to breed animals, what items you need to breed them, and other useful information for breeding those not so easy to work with animals. The Basics of Breeding Animals In order to breed animals in Minecraft, you'll need to feed each animal a certain type of food. Once fed, hearts will appear, indicating the animal is ready to breed. If another animal of the same kind is also fed and the two are within eight blocks of each other, they will breed and create a baby animal. These two bred animals cannot breed again for five minutes and the baby animal will take twenty minutes to mature into an adult in most cases. Breeding animals generates a small amount of XP. Alphabetical List of Animals Bees Bees love flowers and will follow a player holding one. Any type of flower will work. All you need to do is feed each bee a flower and they will breed, creating a baby bee! Cats Before you can breed cats, you'll need to tame them. You can tame cats by feeding them raw cod or raw salmon until hearts show up and a collar appears. Cats will generally run from players, so you might need to crouch and sneak up on them in order to get close enough to tame them. Once tamed, simply feed the two cats fish again. The kitten will be automatically tamed. Chickens Chickens can be bred with beetroot seeds, melon seeds, pumpkin seeds, or wheat seeds. They will follow a player carrying any seeds. Cows Just like mooshrooms, cows will follow players holding wheat and will breed when fed this item. Donkeys Donkeys must be tamed before they are able to be bred. You can tame a donkey by clicking on them. This will place the player on top of the donkey, who will continue to kick the player off until it is tamed. Once tamed, donkeys can be fed either a golden apple or a golden carrot to breed. These items can be made using the crafting table as shown below. Foxes Breeding foxes can be tricky and quite frustrating. You'll only find foxes in a tiaga biome. Just like cats, foxes will run from players who approach. In order to get close enough, you'll need to be sneaking. The easiest way is to barricade the foxes by surrounding them in a two-block high area where they can't escape. Once the two adult foxes are pinned in, feed them sweetberries, which can also be found within the tiaga biome. For more in-depth information, check out our guide on How-To Tame a Fox! Horses Just like donkeys, horses need to be tamed before they can be bred. Click on the horse you wish to tame over and over again until it stops kicking you off. Once tamed, horses can be bred by feeding two of them either a golden apple or a golden carrot. Llamas Llamas also need to be tamed in order to breed. Click on the llama until it stops kicking you off and shows hearts. Once tamed, feed two adult llamas a hay bale and they will breed. You can find hay bales piled up in villages or you can make them using the crafting table as shown below. Llamas spawn naturally in savanna and mountain biomes. The wandering trader llamas cannot be bred, however. Mooshrooms Mooshrooms are cow-like animals that are only found within the mushroom fields biome. Just like cows, these animals can be bred with wheat. Ocelots Similar to cats, ocelots are felines found in jungle biomes. They will run from players, so you will need to be sneaking. Feed them raw cod or raw salmon in order to gain their trust. Once tamed, feed the two adults fish again in order to breed them. Pandas Pandas can be found in jungle biomes and love bamboo! They will follow players holding bamboo. In order to breed them, eight blocks of bamboo need to be within a five-block radius. Otherwise, the pandas will not breed and instead just eat the bamboo. Pigs To breed pigs, simply feed them either a carrot, potato, or beetroot. They will follow players holding these items. Rabbits Rabbits generally run from players. However, if you hold either a carrot, a golden carrot, or dandelion, the rabbit will approach. These items can then be used to breed two adult rabbits. Sheep Sheep will follow players holding wheat and can be bred by being fed this item. The baby sheep will be one of either adult colors unless the two colors are compatible. In that case, the baby sheep will be a mixture of the two colors. Turtles Breeding turtles takes a bit of work. Turtles spawn on beaches and can commonly be found swimming in the water. They will follow players holding seagrass and two turtles can be bred by feeding them this item. Seagrass can be picked up by using shears. Once the turtles breed, one will go to the shore and dig around for a long time before dropping turtle eggs. These eggs will eventually spawn turtles or players can pick up these eggs by using a silk touch pickaxe. For more information, check out our guide on How-To Breed Turtles! Wolves Wolves need to be tamed using bones before they can be bred. Once tamed, feeding two adult wolves any raw meat will enable them to breed. The baby pup will also be tamed to the owner of the parent wolves. See Minecraft Toys & Collectibles on Amazon Follow us on Twitter and Facebook to get updates on your favorite games! Official websites use .gov A .gov website belongs to an official government organization in the United States. Secure .gov websites use HTTPS A lock (A locked padlock) or https:// means you've safely connected to the .gov website. Share sensitive information only on official, secure websites. Sustainable Management of Food Contact Us to ask a question, provide feedback, or report a problem. Each type of domestic animal in Minecraft has its own food. Below we show you exactly what each of the game's animals eats. Horse: golden apples, golden carrots, wheat, apples, sugar, bread and bales of hay Sheep: wheat Cow: wheat Mooshroom: wheat Pig: carrots, potatoes and beet Hen: seeds Tame wolf or dog: any kind of meat Tame ocelot or cat: raw fish, raw salmon, clown fish and pufferfish Rabbits: carrots, dandelions and golden carrots By using the animals' food, you will be able to control breeding, mating and the birth of offspring. By feeding a couple with the same kind of food you will get them to have offspring, though you will have to wait a for a prudential period before getting new offspring. This way, little by little, you will be able to create your own farm, which will provide you with food and raw materials. This is a very important factor in the game, particularly in survival mode. Having a farm with animals, knowing what to feed them, and fomenting the birth of their young means having a very valuable resource in the game. The animals will always follow you and when you take out their favorite kind of food they will follow you until you leave their radius of action or until you change the item you are holding. They don't pay any attention to the food on the ground, only to the food that you hold in your hand. If you approach them with food that they can eat a Feed button will appear on the screen - press it and you will see how the animals exude hearts in gratitude. (Image credit: Mojang) Want to know more about how to tame a pig in Minecraft? Pigs are the game's oldest passive mob, so they won't attack you even if provoked. Dropping raw porkchops when killed, they restore three hunger points each (eight if cooked), making them a decent food source to fuel your adventures.Like most passive mobs, they can be tamed, which makes setting up a Minecraft pig farm quite simple. This isn't especially hard, but if you aren't sure what to do, I've got you covered in this guide.Usually spawn in groups of two to four, pigs are found in grassy overworld biomes during the day, appearing anywhere except Badlands plateaus and snowy tundras. They tend to avoid cliffs and hazards. In villages, pigs can spawn inside animal pens, stables, or a butcher's backyard.Piglets occasionally spawn instead of pigs, though they don't provide porkchops if killed. Should a pig get hit by lightning, they become a Zombified Piglin instead, a neutral mob usually found within the Nether.How to start a Minecraft pig farmPigs like to wander, so it's best to prepare an enclosed space first. Make sure you use wooden fences and a gate, since these can't be jumped over. To lure them in, you need carrots: get those from village garden plots. Zombies drop carrots, too, though the drop rate is much lower. Equip the carrot and approach the pig, who will start following you. Lead them towards your enclosure and once inside, close the gate.Side note: I recommend growing more carrots so you don't run out. Do that by cultivating empty ground with a hoe near water and plant the carrots in.How to breed and ride pigsTo start breeding, you must capture two pigs and feed them. Carrots, potatoes, or beetroots will be sufficient here. Hearts appear above them once fed. Soon enough, a baby piglet will be born, which takes one in-game day (20 minutes) to grow into a full pig. Repeat as desired.Much like horses, pigs can be ridden once tamed, but for that, you need two things. First, a saddle. Rather annoyingly, these can't be crafted, and they'll only be found inside chests, either in dungeons or Nether Fortresses. You can also fish for them, though the chances of getting one this way are slim.Unlike Minecraft horses, that alone isn't enough, To direct your pig, you'll also need a carrot on a stick, which simply involves crafting a fishing rod and carrot together. Once done, you can start riding your swine-based steed. Well, pretty much everything is said.If an animal is in the block in front of the dispenser when it is activated, and that this animal can be bred with the item that's in it, then it is bred. Else the item is normally dispensed.I think that it would be cool that also cats and dogs (and ocelots and wolves) could be fed tooAnyway please tell me your opinion and suggestion in comments !Page 2Posted by7 years ago 15 comments

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